



4-H Club/Group Meeting

Agenda 3

Updated August 2020

Meeting Agenda #3

Ask a member or small group of members to greet each person as they arrive. This helps members and attendees feel like they belong!

Agenda:

1. Opening Fun Activity: See reverse for suggestion.
2. Take Attendance or Do Roll Call
3. Business Meeting (be sure youth have the opportunities to discuss and make decisions)
 - a. Call Meeting To Order
 - b. Ask for a Note Taker
 - c. Stand and Say Pledges
 - d. Review Notes from Previous Meeting
 - e. Old Business:
 - i. Review shared learning list. Invite youth to add to the list. Then, have youth vote on their top 3-4 shared learning topics. Keep this list to complete your calendar of events!
 - f. New Business:
 - i. Discuss with group: throughout the year, there are chances to have fun and celebrate. Clubs and groups can decide to have holiday parties, graduations, recreation nights (bowling, hayrides, etc.) and members need to help identify what the topics of shared learning are. Invite youth to share their ideas and what they might want to do for fun. Brainstorm as a group, using different options. Voting will happen at meeting 4.
 - g. Call Meeting to End
4. Shared Learning or Learning By Doing Activity: What is a 4-H Project?
 - a. Pass out "4-H Projects" handout. Read through the front page, explaining projects in 4-H. Pass out pens/pencils, and invite each participant to complete the back page with their interests, and tally to find their top project areas.
 - b. Discuss with members how they can add projects to their 4-H Online enrollment. It may be helpful to have the 4-H Online enrollment guide available, or, if possible, a computer to enroll in 4-H and select projects there. Check with your local Extension office if technology (computer, hot spot, etc.) is needed.
5. Celebration, Refreshments and Fellowship

Get Acquainted Activity Suggestion

*Imaginary Ball Toss**

This is similar to the “Toss-a-Name” game except that the ball is imaginary. Therefore, the ball can change weight and shape while it is tossed around. The person with the ball explains what kind of ball (e.g., helium balloon, bowling ball, football, a square ball, one that weighs 25 pounds) it is when he or she says someone’s name and “tosses” it. Everyone must use imagination and accept each person’s interpretation of how the “ball” tosses or is caught.

*<https://www.canr.msu.edu/uploads/236/67551/4-HGroupBuildingIdeas2.pdf>